



Board game	Just One (Repos Productions, 2019)
Skills	Vocabulary
Level	A2/B1-C1

Activity	
Designed by	Tom Vandeveldde, Anneke Salden
Type of activity	Exercise
Goals	Vocabulary
Required knowledge or skills	A certain amount of vocabulary within a word field
Instructions	<ol style="list-style-type: none"> 1. Provide each player with a white board and a (white board) marker. 2. One player receives a card which they show to the others, but do not look at themselves. 3. The others try to have the player guess the word on their card by writing down one word they think will help that player guess the word on the card. 4. Players now compare their boards and turn down all clues that appear more than once. This means players are incentivised to pick clues that are not too obvious, yet still clear.

	<ol style="list-style-type: none"> 5. The guessing player is now allowed to look at the left-over boards and uses the hints to guess the word on their card. 6. The next player in line now becomes the guessing player.
Variants	/
Example	<ol style="list-style-type: none"> 1. Eric is up. He shows the other players his card, which says “kitchen” 2. The players write down their clues. 3. The players compare clues (Eric closes his eyes!). Paul and Shauni both wrote “cooking”, so their boards are turned down. The other three clues, “ingredients”, “room” and “refrigerator” remain upright. 4. Eric is not quite sure whether the word is “kitchen” or “grocery store”, but based on “room”, he decides to go for “kitchen”. He is correct! 5. It is now Paul’s turn, as he is seated next to Eric.
Additional instructions and remarks	
<ul style="list-style-type: none"> ● Prepare your own cards to practise specific word fields. ● Note that this game does not require the game “Just One”! You can simply use white boards and markers! 	